

# Setting up render nodes

You can run the [Arnold License Manager](#) to configure single-user licensing on a render node.

The Arnold License Manager requires a display, so it won't work on a headless machine

If, for example, you have a single-user license for the M&E Collection, use the Arnold License Manager to sign in on each of the five render nodes.

For a network license, use the Arnold License Manager to connect to the license server.

## Setting up CINEMA 4D TeamRender Client

- In the TeamRender Client, you click **File > Plugins > C4DtoA > Licensing > Arnold License Manager**
- In the Arnold License Manager, click **License > Switch to Single User Licensing**.
- Then click [Sign In](#)

