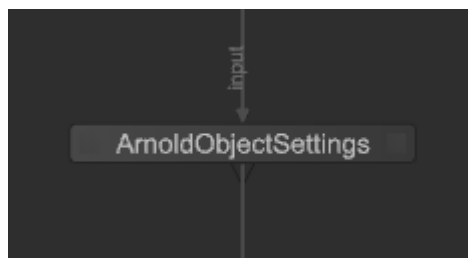


Object Settings



- Transform & Motion Blur
- Geometry.
- Shading
- Ray Flags