

Arnold Renderer

The following settings are available from the 'Arnold' tab in the [Render Setup](#):

- [MAXtoA Version](#)
- [Compatibility Mode](#)
- [Sampling and Ray Depth](#)
- [Filtering](#)
- [Environment, Background & Atmosphere](#)
- [Motion Blur](#)
- [Geometry, Subdivision & Hair](#)
- [Textures \(settings\)](#)
- [Imagers](#)

