

1.0.16.1

Release Date

June 6, 2016

This version uses the [Arnold 4.2.13.6](#) core.

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- [Solid Angle Downloads](#)

FIXES

- IPR crash with light linking
- Cinema 4D freezes when translating objects
- IPR doesn't update correctly when geometry attached to camera
- Wrong motion blur with hair
- Vertex map is not exported with special characters (e.g. apostrophe) in the name
- Bitmap anim path with unicode character does not render

NOTES

- EULA is updated.