

4.2.14.3

Milestone 4.2.14.3

Bug fixes

Ticket	Summary
#5189	Fix assorted memory leaks
#5418	parallel node init/update performance regression
#5432	Displacing meshes with high valence vertices (> 256) can crash
#5450	Crash when setting parameters on a disabled procedural
#5457	Mesh light not evaluating UDIMS properly
#5458	Fix minor memory leaks
#5433	minor bug fixes