

## 4.2.13.4

### Milestone 4.2.13.4

#### Bug fixes

<b>Ticket</b>	<b>Summary</b>
#5201	Procedurals containing only shaders are not destroyed correctly
#5216	Empirical SSS profile rendering incorrectly with low radius
#5217	Matte object AOV filtering wrong with deep EXR
#5227	poorly scaling codepath in catclark subdivision
#5233	alHair transmission component incorrect
#5234	Expand environment variables for volume.dso
#5240	Surface samples should merge when inside a volume