

# 1.0.1.0

## Release Date

June 10, 2015

This version uses the Arnold 4.2.7.3 core.

## Download links

- [Solid Angle Downloads](#)

## FEATURES

- Adapt C4DtoA to [Arnold 4.2.7](#)
  - Added *Arnold Render settings > Main > Ray depth > Volume* parameter
  - Added *Volume* contribution to lights
  - New compression modes in EXR driver

## FIXES

- Memory leak in TFD
- No IPR update when changing frame of a VDB sequence