1.1.859

Arnold for 3ds Max 2018

Arnold for 3ds Max is provided by the MAXtoA plug-in.

This version of MAXtoA is included with 3ds Max 2018 Update 3.

Release Date

September 28, 2017

This is a bugfix releasing, using the Arnold 5.0.1.3 core, and is MAXtoA build 859.

Installation

Get the installer on Solid Angle Downloads.

Enhancements:

- Autodesk ReCap point cloud objects support
- Min. Pixel Width added to the Arnold property modifier
- Scene-related metadata when exporting to .ass file
- Skip License Check renamed to Render With Watermarks
- Translation SDK for 3rd party plugins (available as a separate download)

See the Arnold 5.0.1.3 release notes for the full list of enhancements and fixes.