

4.2.16.1

Milestone 4.2.16.1

Bug fixes

- #5543 Skydome light with black texture cannot have color updated
- #5577 Race condition in procedural population
- #5602 Crash when mixing deferred and non-deferred procedurals containing lights
- #5603 Crash when mixing procedural cache with explicit instances
- #5606 AiMakeTxAbort might not clear list of jobs
- #5607 Add python bindings for AiMakeTx
- #5610 Disabled light portals affect the skydome
- #5625 Thread pinning and priority can no longer be set
- #5628 Crash in procedural creating an object with more than 2 motion keys
- #5635 Hang exiting plugins with OpenEXR driver
- #5636 AiMakeTx not handling filenames with spaces