

# KtoA 3.0.2.1

## Release Date

March 11, 2020

## Note



- Please visit [Getting Started With Arnold GPU](#) and [Arnold GPU FAQ](#)
- Check the compatibility of your system on [Supported GPUs](#)
- Review the [Supported Features and Known Limitations](#)



**Autodesk Network Licensing** now requires new license files with an updated **2020 version**. Please follow the instructions on [this page](#) to generate your license file. More info about Arnold 6 licensing can be found [here](#).

## Download and Installation

Arnold, KtoA, and other downloads are available [here](#). Installation instructions come with KtoA, but can also be viewed here: [Installation](#).

## Compatibility

- **Arnold:** 6.0.2+
- **Katana:** 3.2v1+, 3.5v1+
- **Platforms:**
  - Linux: x86-64, RHEL 6+ or compatible glibc
  - Windows: 7+ on x86-64, with VC++ 2015 redistributable installed
- **GPU:** see [here](#) for detailed information. Required NVIDIA drivers:
  - **Linux:** 440.36 or higher
  - **Windows:** 441.28 or higher

## Enhancements

- **Update to Arnold 6.0.2.1:** The latest core release has a number of important bug fixes, see the [release notes](#) for more information.