

Arnold Licensing

Get single-user licenses for Arnold

Monthly, annual, and 3-year **single-user subscriptions** of Arnold are now available on the [Autodesk e-store](#)

No more license servers! With a new single-user subscription, you **just sign in** with your Autodesk ID.

Manage licenses with the new Arnold License Manager

There's a new [Arnold License Manager](#) that provides a user interface for:

- Signing in (and, if necessary, installing the necessary single-user licensing components)
 - Maya and 3ds Max users may also **sign in** in the main application.
- Switching between single-user and network licensing
- Connecting to network license servers
- Getting diagnostics
- Installing the Autodesk Network License Manager (super helpful for macOS, where it sets up a plist daemon to automatically restart Imgrd)

The Arnold License Manager is available from the **Arnold > Licensing menu** in Maya, 3ds Max, Houdini, CINEMA 4D, and Katana. You can also run the Arnold License Manager from the command line.

Licensing and Arnold Version

Arnold version	Plugin Version	Autodesk License Version	Supported licensing
Arnold 7.1.x	MtoA 5.1 and newer MAXtoA 5.1 and newer C4DtoA 4.2 and newer HtoA 6.1 and newer KtoA 4.1.1 and newer	ARNOL_2023	<ul style="list-style-type: none">• Autodesk single-user (sign-in activation).• Autodesk multi-user (network) licensing• RLM for previous version usage
Arnold 7.0.x	MtoA 5.0.0 and newer MAXtoA 5.0.0.93 and newer C4DtoA 4.0.0.1 and newer HtoA 6.0.0 and newer KtoA 4.0.0 and newer	ARNOL_2022	<ul style="list-style-type: none">• Autodesk single-user (sign-in activation). No serial numbers!!!• Autodesk multi-user (network) licensing• RLM for previous version usage (RLM will also run the current version, as well as the old)
Arnold 6.x	MtoA 4.x MAXtoA 4.x C4DtoA 3.x HtoA 5.x KtoA 3.x	ARNOL_2020	<ul style="list-style-type: none">• Autodesk single-user (sign-in activation). No serial numbers!!!• Autodesk multi-user (network) licensing• RLM for previous version usage (RLM will also run the current version, as well as the old)
Arnold 5.x	MtoA 3.x and 2.x MAXtoA 2.x and 1.x C4DtoA 2.x HtoA 4.x, 3.x, 2.x KtoA 2.x	ARNOL_2018	<ul style="list-style-type: none">• Autodesk multi-user (network) licensing• RLM for previous version usage (RLM will also run the current version, as well as the old)
Arnold 4.x	MtoA 1.x C4DtoA 1.x HtoA 1.x KtoA 1.x	Not supported	<ul style="list-style-type: none">• RLM



Arnold licensing is independent of the host application license.

For example, you can use an Arnold 2020 license in Maya 2019, 2020, and 2022. And if you use an older MtoA, you could use the Arnold 2020 license in Maya 2018.

Check the Release Notes to see what host application versions are supported.

- [MtoA Release Notes](#)
- [MAXtoA Release Notes](#)
- [C4DtoA Release Notes](#)
- [HtoA Release Notes](#)
- [KtoA Release Notes](#)